

# Scheme

## Scheme is a Dialect of Lisp

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What are people saying about Lisp?

- "If you don't know Lisp, you don't know what it means for a programming language to be powerful and elegant."
    - Richard Stallman, created Emacs & the first free variant of UNIX
  - "The only computer language that is beautiful."
    - Neal Stephenson, DeNero's favorite sci-fi author
  - "The greatest single programming language ever designed."
    - Alan Kay, co-inventor of Smalltalk and OOP
-

# Scheme expressions

Scheme programs consist entirely of two types of expressions.

**Atomic expressions** (*Atoms: primitive values that cannot be broken up into smaller parts*)

- *Self-evaluating*: numbers, booleans  
3, 5.5, -10, #t, #f
- *Symbols*: names bound to values  
+, modulo, list, x, foo, hello-world

## Combinations

(<operator> <operand1> <operand2> ...)

A combination is either a **call expression** or a **special form expression**.

# Call Expressions

# Call expressions

(<operator> <operand1> <operand2> ...)

A call expression applies a procedure to some arguments.



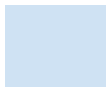
How to evaluate call expressions:

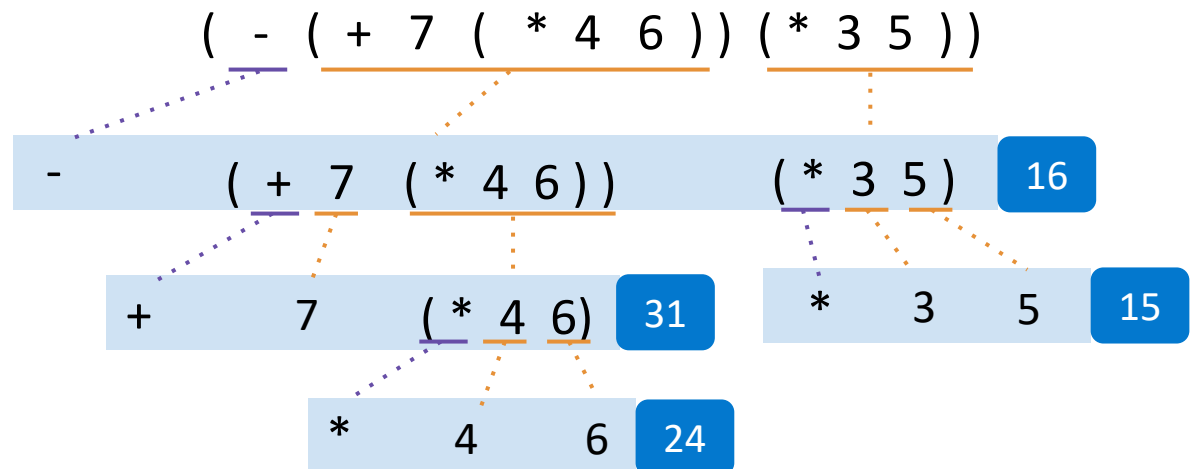
**Step 1.** Evaluate the operator to get a procedure.

**Step 2.** Evaluate all operands left to right to get the arguments.

**Step 3.** Apply the procedure to the arguments.

## Key

-  Evaluate operator
-  Evaluate operand
-  Apply



# Call Expressions

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Call expressions include an operator and 0 or more operands in parentheses

```
> (quotient 10 2)
```

```
5
```

```
> (quotient (+ 8 7) 5)
```

```
3
```

```
> (+ (* 3
```

```
      (+ (* 2 4)
```

```
          (+ 3 5) ) )
```

```
(+ (- 10 7)
```

```
    6) )
```

"quotient" names Scheme's built-in integer division procedure (i.e., function)

Combinations can span multiple lines (spacing doesn't matter)

(Demo\_1)

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# Special Form Expressions

(<operator> <operand1> <operand2> ...)

<operator> : define, if, lambda, etc.

## Assigning values to names

The define special form assigns a value to a name:

```
(define <name> <expr>)
```

*How to evaluate:*

**Step 1.** Evaluate the given expression.

**Step 2.** Bind the resulting value to the given name in the current frame.

**Step 3.** Return the name as a symbol.

```
scm> (define x (+ 3 4))
```

```
x
```

```
scm> x
```

```
7
```

```
scm> (define x (+ x 5))
```

```
x
```

```
scm> x
```

```
12
```



## Control flow

The if special form allows us to evaluate an expression based on a condition:

```
(if <predicate> <if-true> <if-false>)
```

*How to evaluate:*

**Step 1.** Evaluate the `<predicate>`.

#f is the only Falsy value  
in Scheme

**Step 2.** If `<predicate>` evaluates to anything but #f, evaluate `<if-true>` and return the value. Otherwise, evaluate `<if-false>` if provided and return the value.

```
scm> (if #t 3 5)
```

```
3
```

```
scm> (if 0 (+ 1 0) (/ 1 0))
```

```
1
```

```
scm> (if (> 10 1) (* 5 6))
```

```
30
```

```
scm> (if (not 4) 1 (if #f 5 6))
```

```
6
```

## Defining functions with names

The second version of define is a shorthand for creating a function with a name:

```
(define (<name> <param1> <param2> ...) <body>)
```

*How to evaluate:*

**Step 1.** Create a lambda procedure with the given parameters and body.

**Step 2.** Bind it to the given name in the current frame.

**Step 3.** Return the function name as a symbol.

```
scm> (define (square x) (* x x))
```

```
square
```

```
scm> square
```

```
(lambda (x) (* x x))
```

```
scm> (square 4)
```

```
16
```

```
scm> (square -10)
```

```
100
```

(Demo\_2)

# Lambda Expressions

The lambda special form returns a lambda procedure.

```
(lambda (<param1> <param2> ...) <body>)
```

*How to evaluate:*

**Step 1.** Create a lambda procedure with the given parameters and body.

**Step 2.** Return the lambda procedure.

```
scm> (lambda (x) (* x x))  
(lambda (x) (* x x))  
scm> ((lambda (x) (* x x)) 5)  
25  
scm> (define square (lambda (x) (* x x)))  
square  
scm> (square 4)  
16
```

The body expression is evaluated when the lambda procedure is applied.

# Lambda Expressions

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Two equivalent expressions:

```
(define (plus4 x) (+ x 4))
```

```
(define plus4 (lambda (x) (+ x 4)))
```



# Lambda Expressions

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Two equivalent expressions:

```
(define (plus4 x) (+ x 4))
```

```
(define plus4 (lambda (x) (+ x 4)))
```

An operator can be a call expression too:

```
((lambda (x y z) (+ x y (square z))) 1 2 3)
```

Evaluates to  
the  $x+y+z^2$   
procedure

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# Lambda Expressions

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Two equivalent expressions:

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(define (plus4 x) (+ x 4))
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```
(define plus4 (lambda (x) (+ x 4)))
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An operator can be a call expression too:

```
((lambda (x y z) (+ x y (square z))) 1 2 3)
```

Evaluates to  
the  $x+y+z^2$   
procedure

黑板时间

## Check Your Understanding

What would Scheme display for the following expressions?

```
scm> (define x 5)
x
scm> (lambda (x y) (print 2))
(lambda (x y) (print 2))
scm> ((lambda (x) (print x)) 1)
1
scm> (define f (lambda () #f))
f
scm> (if f x (+ x 1))
5
scm> (if (f) (print 5) 6)
6
scm> (+ (if 1 2 3) (if 4 5 6))
7
```

```
(define <name> <expr>)
```

**Step 1.** Evaluate the given expression.

**Step 2.** Bind the value to the given name.

**Step 3.** Return the name as a symbol.

```
(lambda (<p1> <p2> ...) <body>)
```

**Step 1.** Create a procedure with the given parameters and body.

**Step 2.** Return the procedure.

```
(if <pred> <if-true> <if-false>)
```

**Step 1.** Evaluate the predicate.

**Step 2.** If the predicate isn't `#f`, evaluate `<if-true>` and return the value. Otherwise, evaluate `<if-false>` and return the value.

## Example: Factorial

Recall the factorial function, which takes in an integer `n` and computes the product of all the integers from 1 to `n`.

Let's try to write it in Scheme!

Scheme has no special form that allows for iteration, so we have to use recursion.

### Ideas:

1. *Base case:* if `n` is 0 or 1, just return 1
2. *Recursive case:* Return the factorial of the previous number multiplied by `n`
3. Use the `if` special form to capture our two cases:

```
(if <pred> <if-true> <if-false>)
```

Try it out!

Combinations can be split across multiple lines

```
(define (fact n)
  (if (<= n 1)
      1
      (* n (fact (- n 1)))))
```

No explicit return statement!



## Example: Counting up

Let's write a function `count-up` that takes in an integer `n` and prints all the integers from 1 to `n`.

### Ideas:

1. We need to keep track of the current element, `k`. `k` starts at 1.
2. Since we have to use recursion, we can write a helper function to keep track of `k`.
3. Print `k` at the beginning of every call and only make a recursive call to print more numbers if `k` is less than `n`.

```
(define (count-up n)
  (define (counter k)
    (print k)
    (if (< k n)
        (counter (+ k 1))))
  (counter 1))
```

If there is more than one expression in the body, the function returns the value of the *last* expression.

# The X You Need To Understand In This Lecture

- Scheme programs consist only of expressions, all of which can be categorized into either **atomic expressions** or **combinations**.
- Combinations are either **call expressions** or **special form expressions**, and they differ in the value of the operator.
- Scheme call expressions are evaluated just like they are in Python, but each special form has its own rules of evaluation.
- The special forms we learned today are **if**, **define**, and **lambda**.
- Writing some procedures in Scheme will require recursion; there is no special form for iteration.