

Inheritance

- Attributes Assignments
- Inheritance
- Object-Oriented Design
Inheritance vs. Composition vs. Mixin
- Multiple Inheritance
- Practice: *Attributes Lookup*

Attribute Assignment

Assignment to Attributes

Assignment statements with a dot expression on their left-hand side affect attributes for the object of that dot expression (`a.f = x`)

- If the object is an instance, then assignment sets an instance attribute
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class Account:
    interest = 0.02
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        self.holder = holder
        self.balance = 0
    ...
tom_account = Account('Tom')
```

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Instance Attribute Assignment: `tom_account.interest = 0.08`

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Attribute assignment statement **adds** or **modifies** the attribute named "interest" of `tom_account`

Class Attribute Assignment: `Account.interest = 0.04`

Attribute Assignment Statements

Account class
attributes

```
interest: 0.02  
(withdraw, deposit, _init_)
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>>> jim_account.interest
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>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
0.02
```

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(withdraw, deposit, _init_)

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attributes of
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balance: 0
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Instance
attributes of
tom_account

balance: 0
holder: 'Tom'

```
>>> jim_account = Account('Jim')
>>> tom_account = Account('Tom')
>>> tom_account.interest
0.02
>>> jim_account.interest
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>>> Account.interest = 0.04
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>>> Account.interest = 0.04
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>>> jim_account.interest
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>>> Account.interest = 0.04
>>> tom_account.interest
0.04
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0.02
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0.02
>>> Account.interest = 0.04
>>> tom_account.interest
0.04
>>> jim_account.interest
0.04
```

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class <Name>(<Base Class>):  
    <suite>
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Conceptually, the new subclass inherits attributes of its base class

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Using inheritance, we implement a subclass by specifying its differences from the the base class

Inheritance Example

A **CheckingAccount** is a specialized type of **Account**

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```
>>> ch = CheckingAccount('Tom')
```

```
>>> ch.interest          # Lower interest rate for checking accounts  
0.01
```

```
>>> ch.deposit(20)      # Deposits are the same  
20
```

```
>>> ch.withdraw(5)     # Withdrawals incur a $1 fee  
14
```

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>>> ch.withdraw(5)     # Withdrawals incur a $1 fee
```

```
14
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Most behavior is shared with the base class **Account**

```
class CheckingAccount(Account):
    """A bank account that charges for withdrawals."""
    withdraw_fee = 1
    interest = 0.01
    def withdraw(self, amount):
        return Account.withdraw(self, amount + self.withdraw_fee)
```

Looking Up Attribute Names on Classes

Base class attributes *aren't* copied into subclasses!

To look up a name in a class:

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demo_2: CheckingAccount

Object-Oriented Design

Designing for Inheritance

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Attributes that have been overridden are still accessible via class objects (Account)

Look up attributes on instances whenever possible

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    def withdraw(self, amount):  
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Attribute look-up
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Preferred to CheckingAccount.withdraw_fee to
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Designing for Inheritance

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    interest = 0.01  
    def withdraw(self, amount):  
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```

Assume in the future, a subclass **GreenCheckingAccount** whose interest is 0.01 but withdraw_fee is only 0.23

Attribute look-up on base class

Preferred to `CheckingAccount.withdraw_fee` to allow for specialized accounts

Inheritance: Use It Carefully



Inheritance helps code reuse but NOT for code reuse!

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Disadvantages of inheritance

- Breaks encapsulation

Inheritance forces the developer of the subclass to know about the internals of the superclass

e.g., override HashSet's add and addAll

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Disadvantages of inheritance

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e.g., override HashSet's add and addAll

- Unnecessary cost for inheritance maintenance

e.g., the cost of superclasses' fields storage, constructors invocation, while only few behaviors of superclasses are needed

Composition



Colloquially, **composition** means

“If you want to reuse some behavior, put that behavior in a class, create an object of that class, **include** it as an attribute, and call its methods when the behavior is needed”

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“If you want to reuse some behavior, put that behavior in a class, create an object of that class, **include** it as an attribute, and call its methods when the behavior is needed”

- Composition does not break encapsulation, and does not affect the types (all public interfaces remain unchanged)
 - No need to involve in possibly complex hierarchy, and easy to understand and implement
-

Inheritance vs. Composition

Guidance to choose inheritance or composition

- By conceptual difference

- By practical need
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Inheritance vs. Composition



Guidance to choose inheritance or composition

- By conceptual difference

Inheritance represents "is-a" relationship

e.g., a checking account is a specific type of account

Composition represents "has-a" relationship

e.g., a bank has a collection of bank accounts it manages

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If type B wants to **expose all public methods** of type A (B can be used wherever A is expected), favors **inheritance**

If type B needs **only parts of behaviors** exposed by type A, favors **composition**

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demo_3: Bank

Inheritance vs. Composition



Implementing **composition** means we need to **wrap the delegation logic** (delegated to the composed object) into certain methods, in which case **inheritance's "direct reuse"** seems more convenient.

Inheritance vs. Composition



Do we have some approach to somewhat take the advantages of both inheritance and composition?

Implementing **composition** means we need to **wrap the delegation logic** (delegated to the composed object) into certain methods, in which case **inheritance's "direct reuse"** seems more convenient.

Mixin



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 - E.g., Mixin is called **module** in Ruby, and **trait** in Scala
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 - Unlike Python, some languages such as Ruby and Scala, has language support to enforce the syntax/semantics of Mixin
 - E.g., Mixin is called **module** in Ruby, and **trait** in Scala
 - Mixin is usually considered as a mean for multiple inheritance
-

Multiple Inheritance

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```
class SavingsAccount(Account):  
    deposit_fee = 2  
    def deposit(self, amount):  
        return Account.deposit(self, amount - self.deposit_fee)
```

A class may inherit from multiple base classes in Python

CleverAccount marketing executive has an idea:

- Low interest rate of 1%
 - A \$1 fee for withdrawals
 - A \$2 fee for deposits
 - A free dollar when you open your account
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Multiple Inheritance

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class SavingsAccount(Account):
    deposit_fee = 2
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```

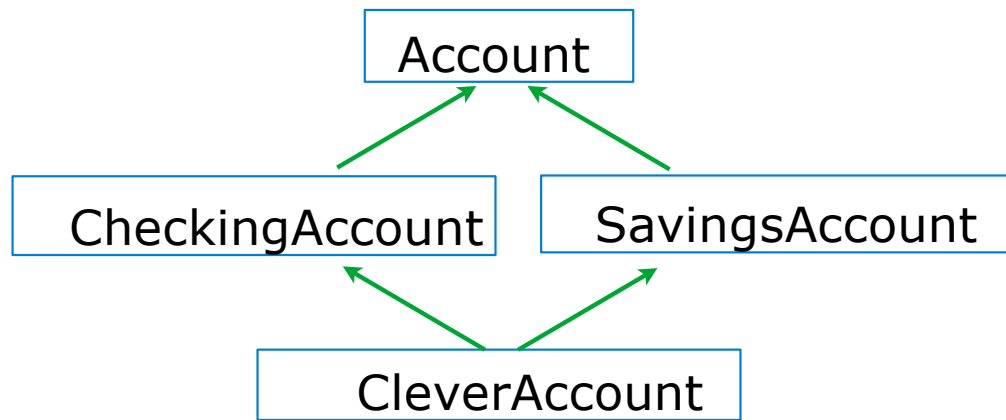
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CleverAccount marketing executive has an idea:

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- A free dollar when you open your account

```
class CleverAccount(CheckingAccount, SavingsAccount):
    def __init__(self, account_holder):
        self.holder = account_holder
        self.balance = 1 # A free dollar!
```

Multiple Inheritance



Instance attribute

```
>>> tom = CleverAccount('Tom')
```

```
>>> tom.balance
```

```
1
```

SavingsAccount method

```
>>> tom.deposit(20)
```

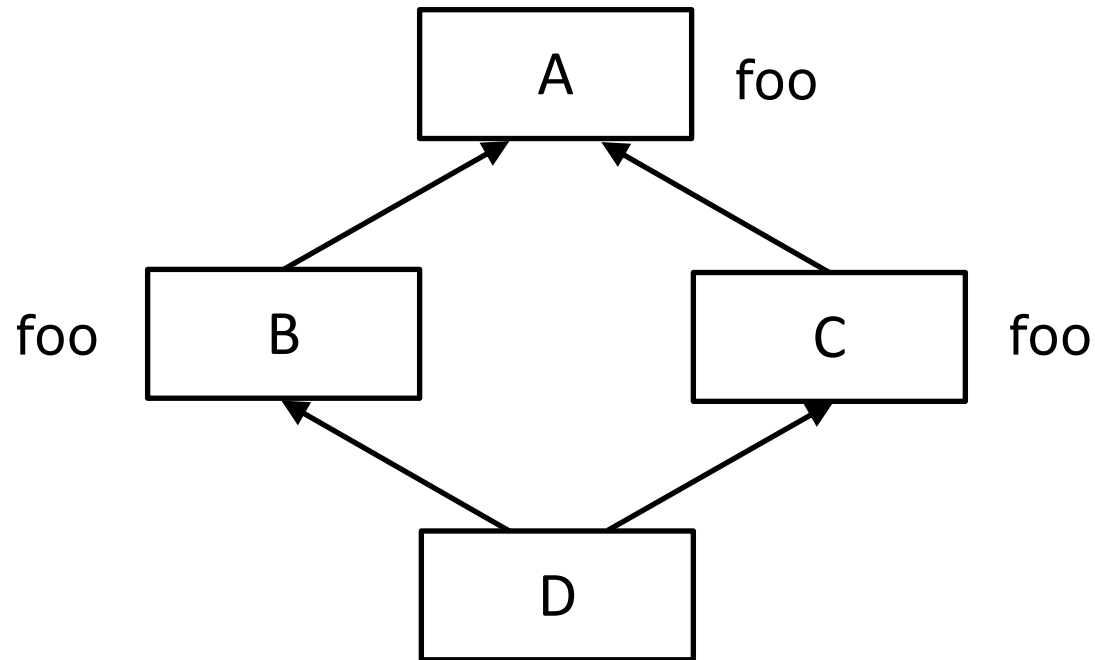
```
18
```

CheckingAccount method

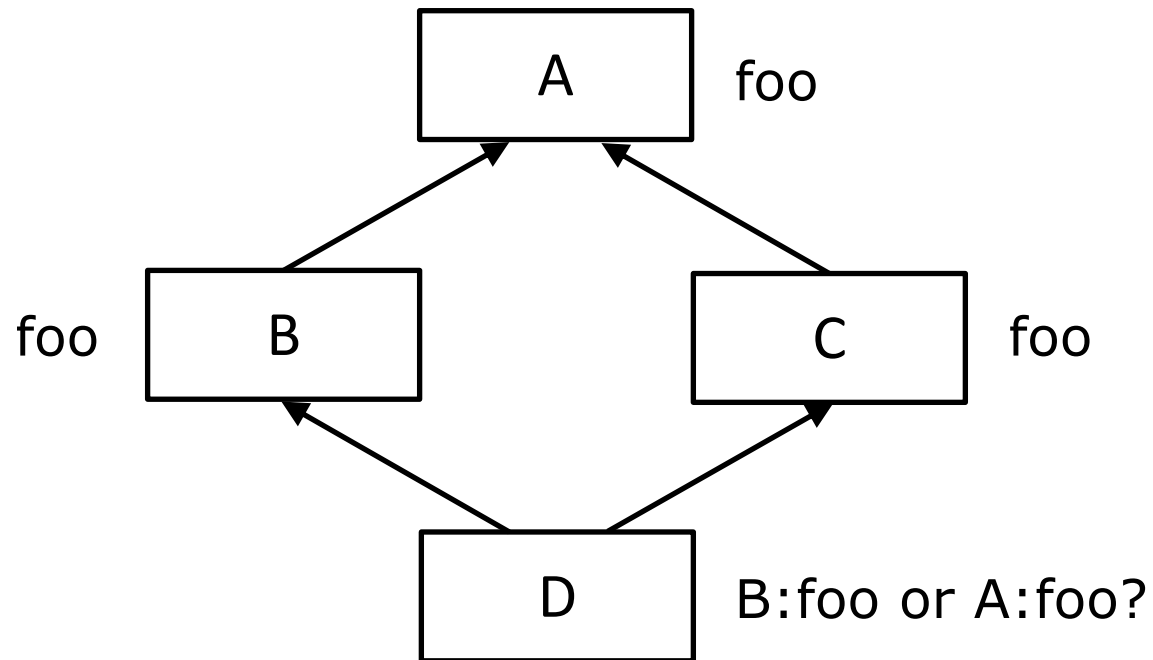
```
>>> tom.withdraw(5)
```

```
12
```

Diamond Problem

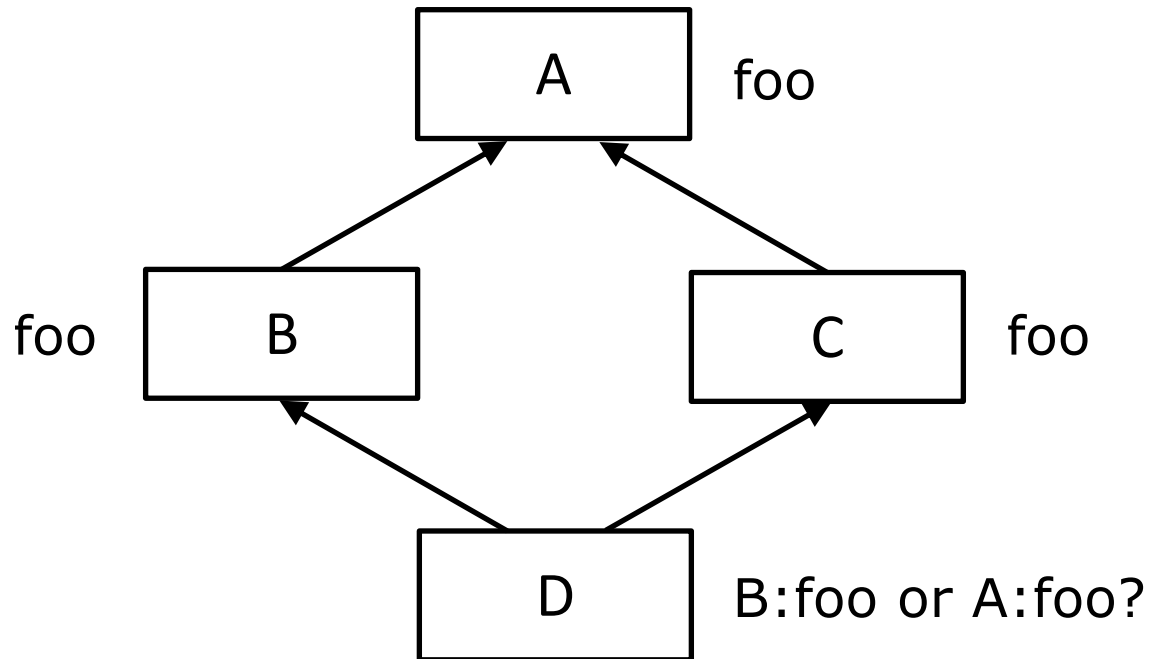


Diamond Problem



Method Resolution Order (MRO)

Diamond Problem



Method Resolution Order (MRO)

C3 Linearization algorithm for method resolution while doing multiple inheritance

Practice: Attributes Lookup

Inheritance and Attribute Lookup

```
class A:  
    z = -1  
    def f(self, x):  
        return B(x-1)
```

```
class B(A):  
    n = 4  
    def __init__(self, y):  
        if y:  
            self.z = self.f(y)  
        else:  
            self.z = C(y+1)
```

```
class C(B):  
    def f(self, x):  
        return x
```

```
a = A()  
b = B(1)  
b.n = 5
```

```
>>> C(2).n
```

```
>>> a.z == C.z
```

```
>>> a.z == b.z
```

Which evaluates
to an integer?

- b.z
- b.z.z
- b.z.z.z
- b.z.z.z.z
- None of these

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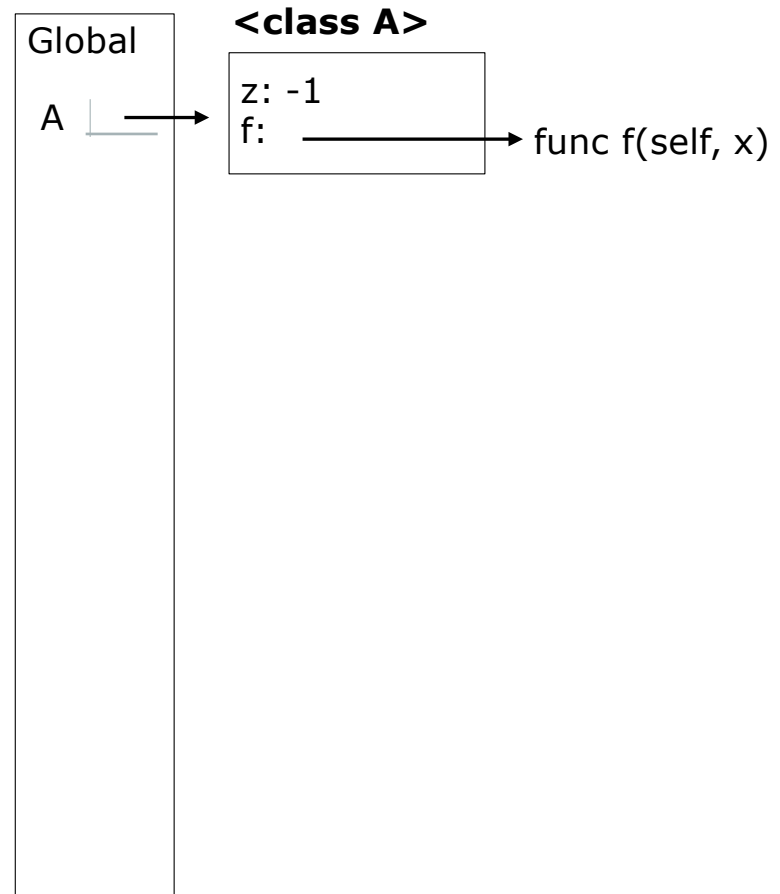
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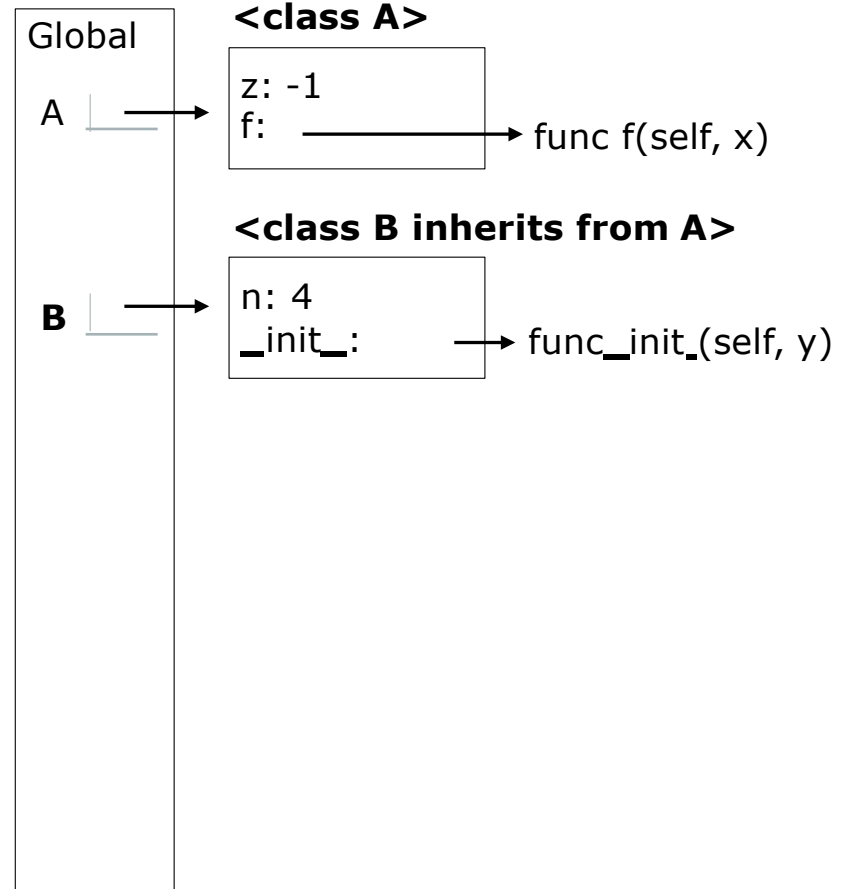
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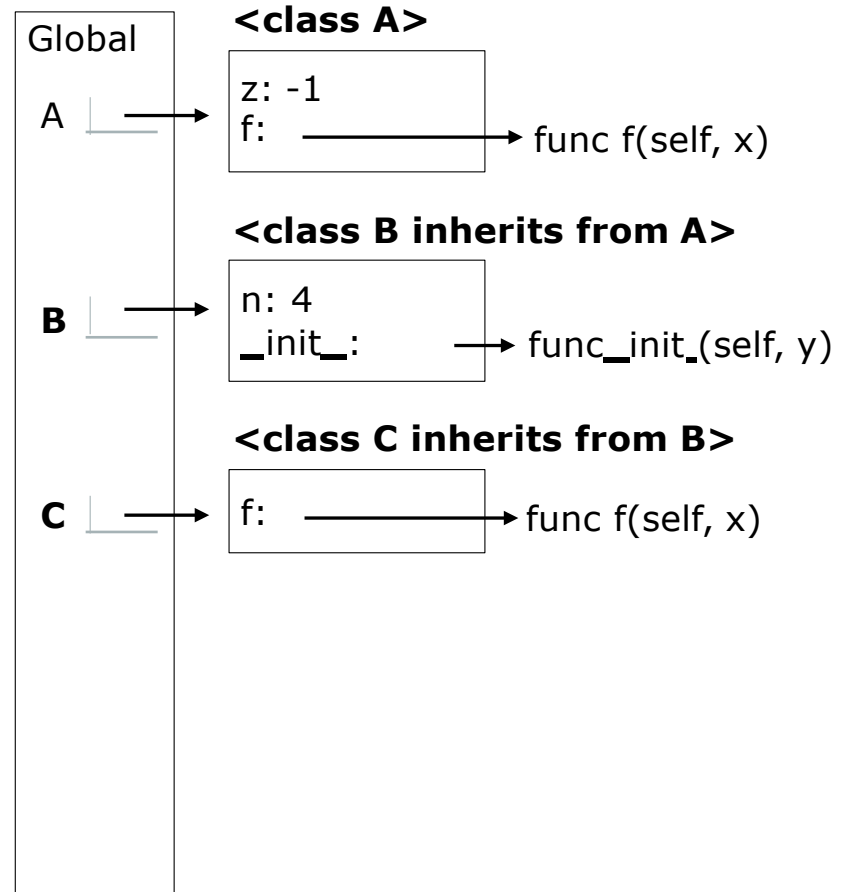
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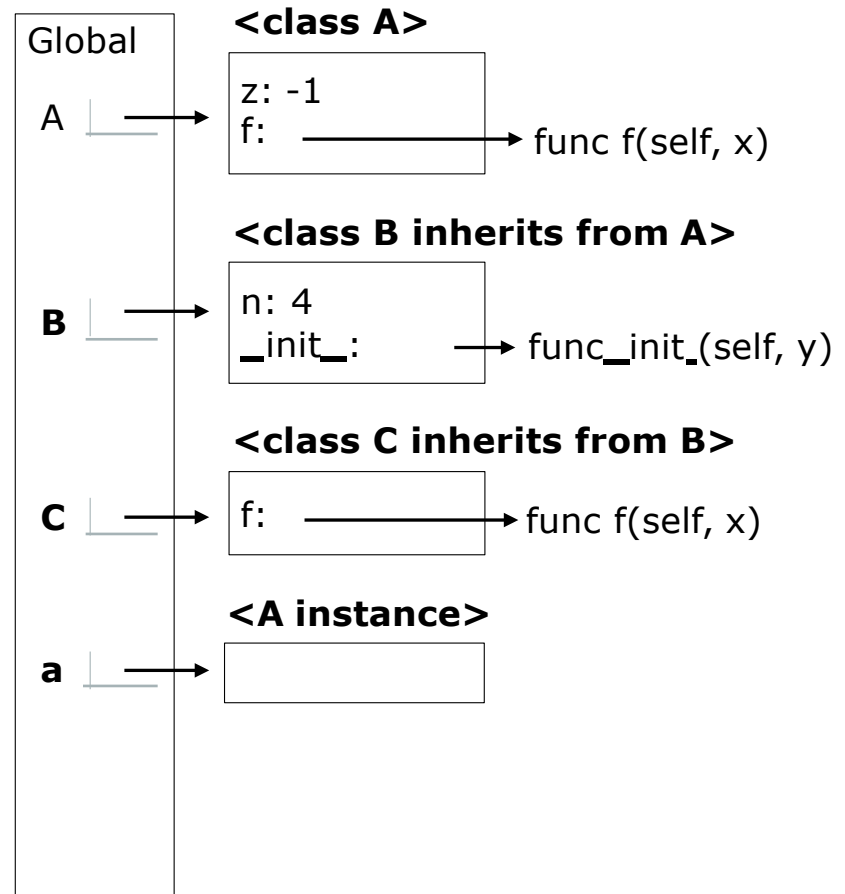
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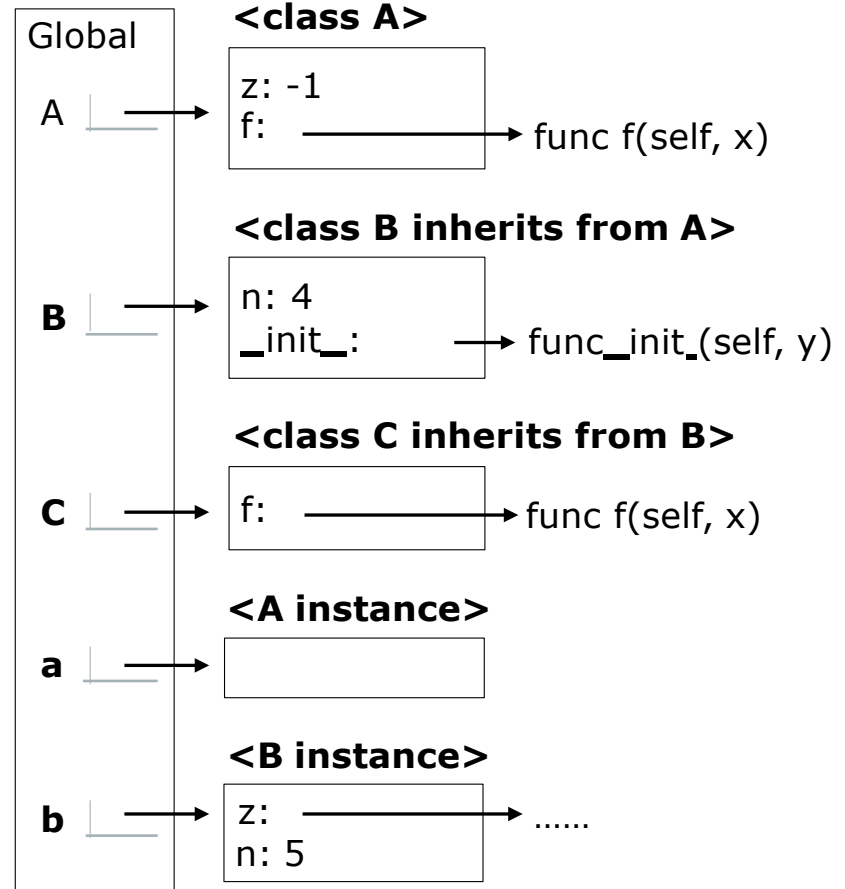
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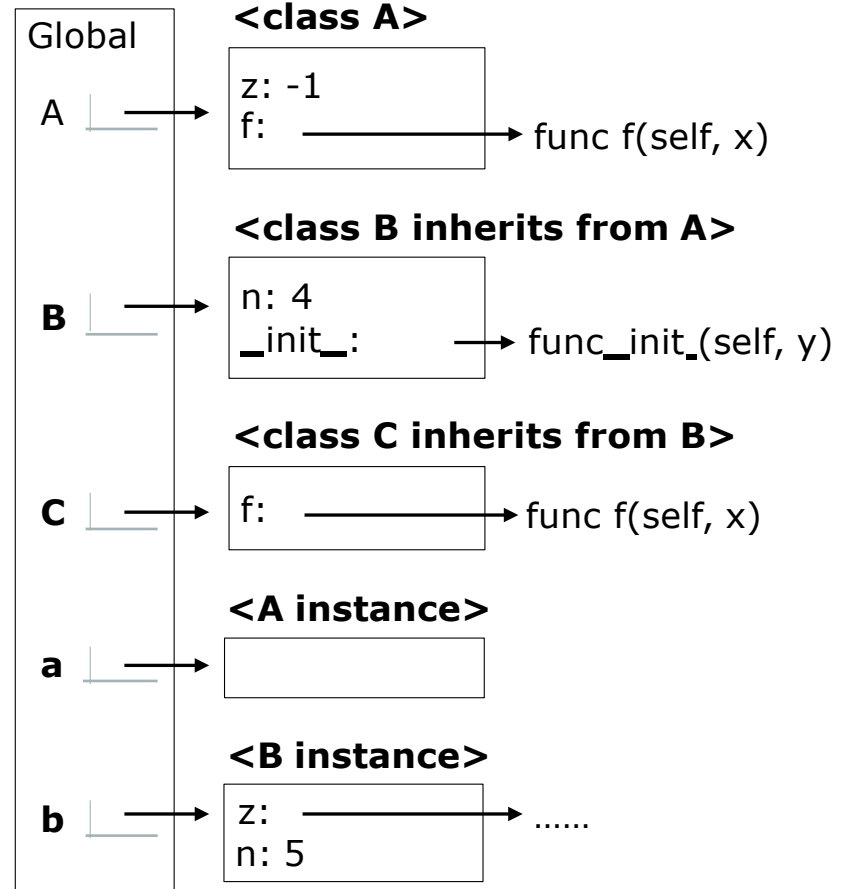
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4
```

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```

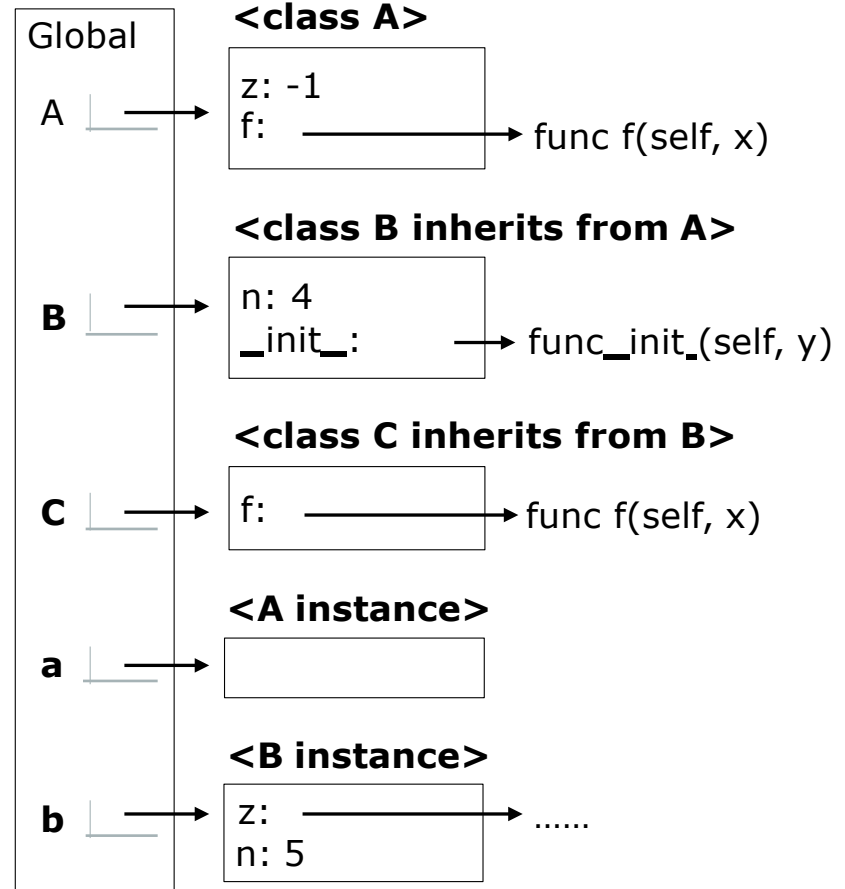
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```
True
```

```
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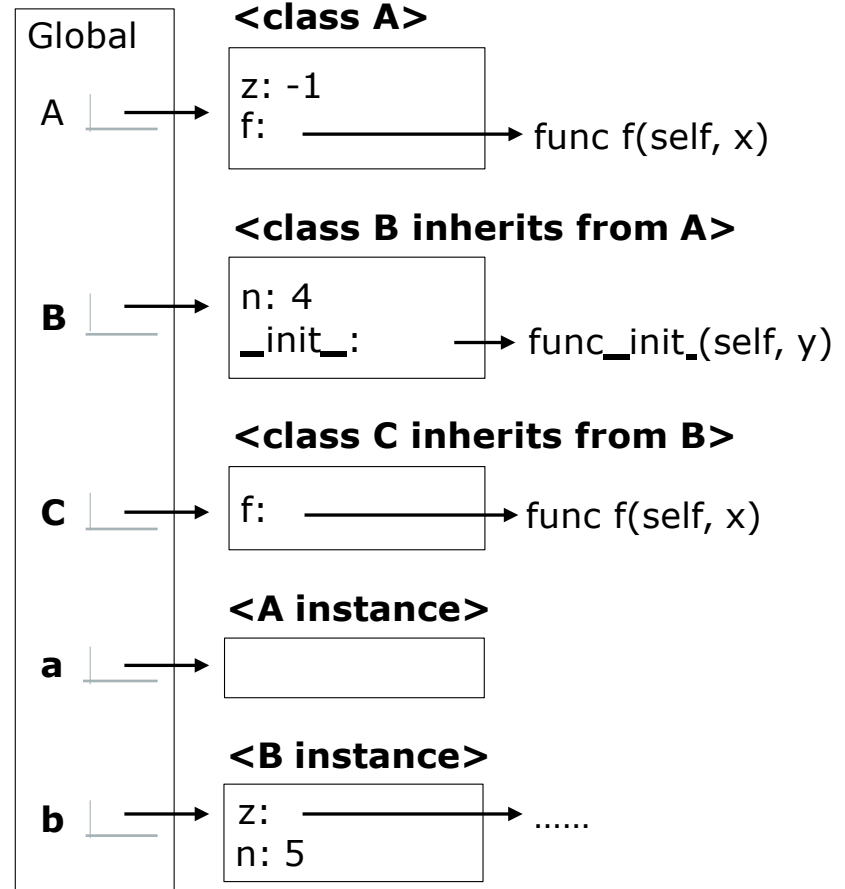
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```
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```

```
4
```

```
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```

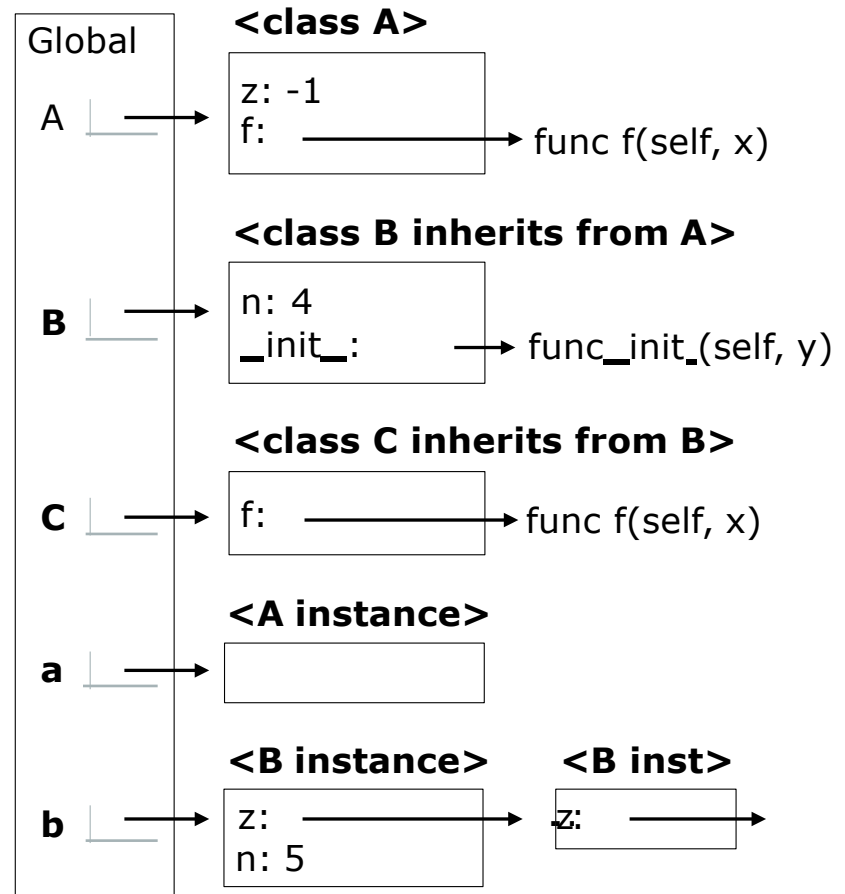
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```
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```

```
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```

```
>>> a.z == C.z
```

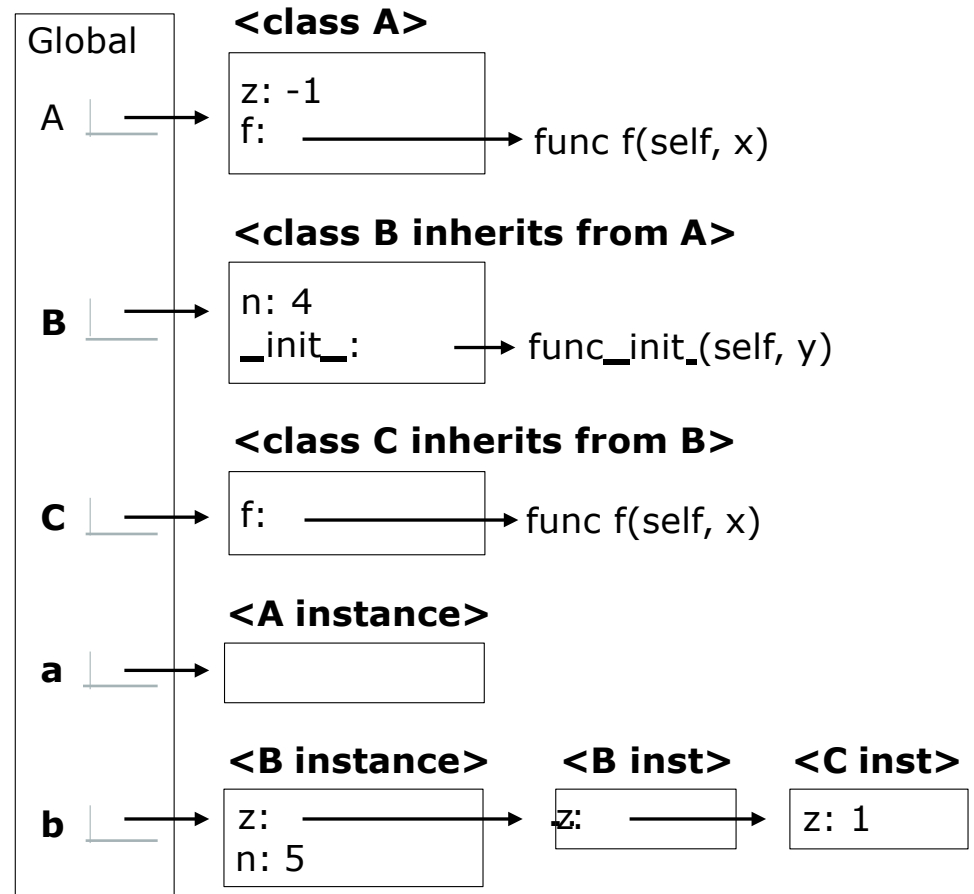
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The X You Need To Understand In This Lecture

- Rules of attribute assignment
- Rules of inheritance
- Rules of attribute lookup on classes
- Difference between inheritance and composition