# **Recursion Examples**

# Recursion (review)

**Recursion (review)** 

<u>Scenario</u>: You are waiting in line for a concert. You can't see the front of the line, but you want to know your place in the line.

The person at the front, knows they are at the front!
You ask the person in front of you: "what is your place in the line?"
When the person in front of you figures it out and tells you, add one to that answer.
Base case
Base case
Recursive call
Use the solution to the smaller problem

#### Iteration vs. Recursion

- Iteration and recursion are somewhat related
- Converting **iteration to recursion** is formulaic, but converting **recursion to iteration** can be more tricky

#### Iterative

Recursive

def fact\_iter(n): total, k = 1, 1 while k <= n: total, k = total\*k, k+1 return total

$$n! = \prod_{k=1}^{n} k$$

Names: n, total, k, fact\_iter

def fact(n):if n == 0: return 1 else: return n \* fact(n-1)  $n! = \begin{cases} 1 & \text{if } n = 0\\ n \cdot (n - 1)! & \text{otherwise} \end{cases}$ 

Names: n, fact

### **Sum Digits**

Let's implement a recursive function to sum all the digits of `n`. Assume `n` is positive.

```
def sum_digits(n):
    """Calculates the sum of
    the digits `n`.
        >>> sum_digits(8)
        8
        >>> sum_digits(18)
        9
        >>> sum_digits(2018)
        11
    """
    "*** YOUR CODE HERE
***"
```



### **Sum Digits**

```
def sum_digits(n):
1
       """Calculates the sum of the digits n
2
3
       >>> sum_digits(8)
       8
4
       >>> sum_digits(18)
5
       9
6
       >>> sum_digits(2018)
7
8
       11
       11 11 11
9
       if n < 10:
10
11
           return n
12 else:
          all_but_last, last = n // 10, n % 10
13
           return sum_digits(all_but_last) + last
14
```

## Order of Recursive Calls

#### Cascade

<u>Goal</u>: Print out a cascading tree of a positive integer n.



Demo

#### The Cascade Function



Fach cascade frame is from a different call to cascade.

Until the Return value appears, that call has not completed.

Any statement can appear before or after the recursive call.



### **Two Implementations of Cascade**

```
1 def cascade(n):
2     print(n)
3     if n >= 10:
4         cascade(n // 10)
5         print(n)
```

- If two implementations are equally clear, then shorter is usually better
- In this case, the longer implementation might be more clear
- When learning to write recursive functions, put the base case/s first

### Fibonacci

#### Fibonacci Sequence

n	0	1	2	3	4	5	6	7	8	•••	30
<pre>fib(n)</pre>	0	1	1	2	3	5	8	13	21		832040









#### Fibonacci's rabbits

### Fibonacci

<u>Goal</u>: Return the nth Fibonacci number.

n	0	1	2	3	4	5	6	7	8	•••	30
fib(n)	0	1	1	2	3	5	8	13	21	•••	832040

- Ideas: The first two Fibonacci numbers are known; if we ask for the 0th or 1st Fibonacci number, we know it immediately
  - Otherwise, we sum up the previous two Fibonacci numbers



#### Fibonacci Call Tree



### **Broken Fibonacci**

```
1 def broken_fib(n):
2      if n == 0:
3         return 0
4      # Missing base case!
5      else:
6         return broken_fib(n - 2) +
               broken_fib(n - 1)
```

```
>>> broken_fib(5)
Traceback (most recent call last):
...
RecursionError: maximum recursion
depth exceeded in comparison
```

a. Wrong value b. Error

```
broken_fib(5)
broken_fib(3)
broken_fib(1)
broken_fib(-1)
```



Broken fib(n)

<u>Goal</u>: Count the number of ways to give out n ( > 0) pieces of chocolate if nobody can have more than m (> 0) pieces.

"How many different ways can I give out 6 pieces of chocolate if nobody can have more than 4 pieces?"

```
>>> count_part(6, 4)
 9
Largest
           2 + 4 = 6
                                                   2 + 2 + 2 = 6
                                      Largest
Piece: 4
            1 + 1 + 4 = 6
                                                   1 + 1 + 2 + 2 = 6
                                      Piece: 2
                                                   1 + 1 + 1 + 1 + 2 = 6
            3 + 3 = 6
Largest
            1 + 2 + 3 = 6
Piece: 3
                                      Largest
             1 + 1 + 1 + 3 = 6
                                                   1 + 1 + 1 + 1 + 1 + 1 = 6
                                      Piece: 1
```





#### <u>Ideas</u>:

Find simpler instances of the problem

Explore two possibilities:

- Use a 4
- Don't use a 4

#### Solve two simpler problems:

- count\_part(2, 4)
- count\_part(6, 3)

Sum up the results of these smaller problems!





```
1 def count_part(n, m):
Ideas:
                                     if
                            2
Find simpler instances of the
problem
Explore two possibilities:
• Use a 4
   Don't use a 4
                                     else:
                            3
                                       with_m = count_part(n-m, m)
Solve two simpler problems:
                            4
                                       wo_m = count_part(n, m - 1)
                            5
ount_part(2, 4)
                                       return with_m + wo_m
                            6
  count_part(6, 3)
```

Sum up the results of these smaller problems!





#### Ideas:

Explore two possibilities:

- Use a 4
- Don't use a 4

Solve two simpler problems:

- ount\_part(2, 4)
- count\_part(6, 3)

Sum up the results of these smaller problems!

```
1 def count_part(n, m):
    if n == 0:
       return
    elif n < 0:
    elif m == 0:
       return 0
    else:
          with_m = count_part(n-m, m)
          wo_m = count_part(n, m - 1)
          return with_m + wo_m
```

How do we know we're done?

- If **n** is 0, then we have arrived at a valid partition
- If n is negative, then we cannot get to a valid partition

2

4

5

6

7

9

10

11

If the largest piece we can use is 0, then we cannot get to a valid partition

#### Takeaways

- Tree recursion allows you to **explore different possibilities**
- Oftentimes, the recursive calls for tree recursion represent different choices
  - One such choice is "do I use this value, or do I try another?"
- Sometimes it is easier to start with the recursive cases, and see which base cases those lead you to

If Time - Speeding Up Recursion (Teaser for the ~Future~)

#### Demo

#### Back to Fib



#### Basic Idea to Improve:

```
1 def better_fib(n):
    if n == 0:
2
          return 0
3
       elif n == 1:
4
          return 1
5
       elif already called better_fib(n):
6
           return stored value
7
     else:
8
           store & return better_fib(n - 2) + better_fib(n - 1)
9
```

### Summary

- **Recursion** has three main components
  - **Base case/s**: The simplest form of the problem
  - **Recursive call/s**: Smaller version of the problem
  - Use the solution to the smaller version of the problem to arrive at the solution to the original problem
- When working with recursion, use *functional abstraction*: assume the recursive call gives the correct result
- Tree recursion makes multiple recursive calls and explores different choices
- Use doctests and your own examples to help you figure out the simplest forms and how to make the problem smaller